Experience

Mastercard, 2022-present Software Engineer II

Research and develop rapid prototypes demonstrating innovative technologies ranging from XR to Agentic Al. Present to over 500 external clients annually during Experience Center sessions.

iHeard STL, 2021-2022 **UX/UI** Designer

Designed wireframes and user experience flow diagrams based on research insights for a misinformation public health dashboard funded by the Brown School for Social Work at Washington University in St. Louis.

Washington University in St. Louis, 2019-2021

Teaching Assistant

Worked with a large team of TAs to teach programming concepts to approximately 500 students per semester who are new to computer science. Assisted students 1on-1 to provide insights and help on their work and build their confidence as programmers.

Washington University in St. Louis, 2021-2022

Danforth University Center Student Associate

Monitored phone and email correspondence on behalf of Campus Life. Greeted visitors to Campus Life office, provided directions, and answered visitor questions. Guided student groups in processing financial requests, served as a liaison for student groups and business coordinators.

Skills

Languages HTML, CSS, JavaScript,

TypeScript, Swift, Python, Java

Frameworks and Libraries React, Three.js, P5.js, Unity,

Tailwind

Design and PM tools

Figma, Jira

Publications

Digital America, 2024 Issue 24 for my work can_you_hear_me_over_the_ files.zip

Snake House VT, 2025 Selected poetry

Fairs

Dataset Farmer's Market. Rhizome, 2025

Boston Art Book Fair, 2025

Education

Washington University in St. Louis 2018-2022

B.S. Computer Science Minors in Studio Art and the Business of Social Impact

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